

# MEGABLASTERS

## FOR THE 464 & 6128

(c)1994 ODIESOFT & Georg Odenthal  
Distrubuted in the UK by Radical Software

### How to Load Megablasters

#### 3 Inch Disc Version :-

Put disc 0 in drive A and type RUN DISC. The disc must be kept in the drive at all times, as this game loads in sections.

#### 3.5 Inch Disc Version :-

Put disc 0 in drive B and type |B (| is produced by holding SHIFT and pressing the @ key). Then type RUN DISC. The disc must be kept in the drive at all times, as this game loads in sections.

### Controls

For a one player game (see "Player Modes" opposite) you can start immediately with joystick, or you can choose to redefine the keys.

For a two player game one person may be on keys, by redefining them before play, and one on joystick. Alternatively, you can use a joystick splitter lead (one plug into the 6128 and two plugs of the joystick into the lead). Or a specially designed joystick can be used with a plug in the back for the extention of another joystick.

If you are playing Megablasters on a 6128 Plus, two joysticks/joypads can be used because of the double port.

To redifine keys (one or two sets), for two player mode, select "Two Players" on the options screen, then "Redefine Keys".

### The Legend Of the Twins

Legend tells that every thousand years, twins are born, bearing the birthmark of a beautiful butterfly. These twins must be protected, brought up with good values and in a caring way, using their supernatural powers for good, because one day, they will join forces and become allmighty rulers of the known world.

If these children are brought up correctly, they will bring peace again, to a sultry land, eaten away by years of war and destruction. It was once again time for the twins to be born, and the evil sorcer Cobron was already thinking of ways to seize the children and divert them to follow his will. Up to now the parents of the two have been able to protect them from his dark desire. But the times have become hard and they went to town to buy food and supplies for their special children. With the twins, they left their son Bart, who they were sure they could trust. What they didn't know was that the evil forces had been waiting for something like this to happen and were already setting out how to kidnap the babies.

However, Bart was soon distracted from his duty by his friend Bob, who suggested that they went to the fair. Bob ordered a nurse to look after the twins, leaving the boys no excuse not to go to and have fun.

On the way to the fair, Bart suddenly realised what was making him feel uneasy. The nurse was wearing the cobra ring, which was a sign of evil and dark magic. Although the boys rushed home, when they got there, the cot was empty. Cobron simply left a note saying that they would be killed if they persued him.

Bart and Bob started feeling sorry for themselves, and the twins, then the kingdom they had imminently left in danger because of their selfishness. "We have to rescue them or we will all be doomed! Cobron may have the power of witchery, but we have the power of the MEGABLASTERS!!!" shouted Bob enthusiastically.

### Welcome to Megablasters

Welcome to the biggest CPC game ever written. About a megabytes worth of fun, action and adventure is about to unravel before your very eyes.

Megablasters contains eleven different worlds, and over 90 levels for you to complete.

Can you escape past hundreds of ghastly guardians, defeat deadly monsters, and countless other dangerous adventures? If you think you can, then enter the world of the Megablasters, and find out...

### The Game

The idea of the game is to save your twin brothers. To do this, you must lay bombs, and blast your way to Cobron's castle. Simply drop a bomb and run away, out of firing distance. The bomb will then destroy everything within it's range. Behind some of the disposable blocks are bonuses and power-ups, see "Bonuses".

There are also wandering enemies that get in your way. You must destroy them all, before going on to the next level. As you progress in the game, the enemies will get harder to kill.

Some of the enemies that you will encounter are ; Teddies, Walking Bushes, Tanks, Clouds, Munchies, Snakes, Crabs, Wasps, Snails, Blobs, Choo-Choo Trains, Space Craft, Ghosts, Spooks, Bin Men, Cow-pat-laying-throbbers, Jesters, Dragons, Alien Space Craft, Snowmen, Santa-bombs, Devils, Fire-slugs, Icebergs, Ice Balls, Vulchers, Eyes, Water, Fire and Death (to name but a few).....and then there are the end of level guardians that Cobron has sent to try and stop you. You must also find the secret weapon, with out which you can not kill Cobron, therefore wiping out all Evil from your Land.

### Player Modes

There are 3 different versions of Megablasters that you can play.

#### One Player :-

You take on the role of Bart. You must destroy all those who get in your way.

#### Two Player :-

One person plays Bart, another Bob. In unison you fight to rescue the twins. Same as one player, but with an extra pair of hands. Both people play on one screen.

#### Multi Player :-

For two to four players. On the options screen, this is accessed by the description "Battle Mode". Play against each other, to see who has the wit and cunning to outlast the others. All players play on one screen.



## Bonuses

Through out the game, when you blow up a destructable obstacle, you will find bonuses and power ups. You get points for all of these, but some are points only.

## Bonus

When you destroy some of the surrounding area, you will see that you can collect the letters B-O-N-U-S. One per level. At the end of a world, if you have all the letters, you will enter the bonus level, where lots of power ups and lives are available. You will then go on to meet the guardian, at your toughest.

## Secret Levels

In the game, are some secret levels, but we cannot tell you about them, because they are secret, you will just have to find them yourselves.

## Good Luck

On behalf of Odiesoft and Radical Software, we would like to wish you good luck in your fight for peace, and the twins. Have a great game, and remember, that you have the power of the Megablasters!

Programming : Georg Odenthal  
Instruction Manual : Angela Cook